



LaSalle College
Istanbul

**MAKE IT
HAPPEN!**

GAME ART & DESIGN

DIPLOMA IN
GAME ART & DESIGN

23 HIGHER EDUCATION CAMPUSES ON 5 CONTINENTS

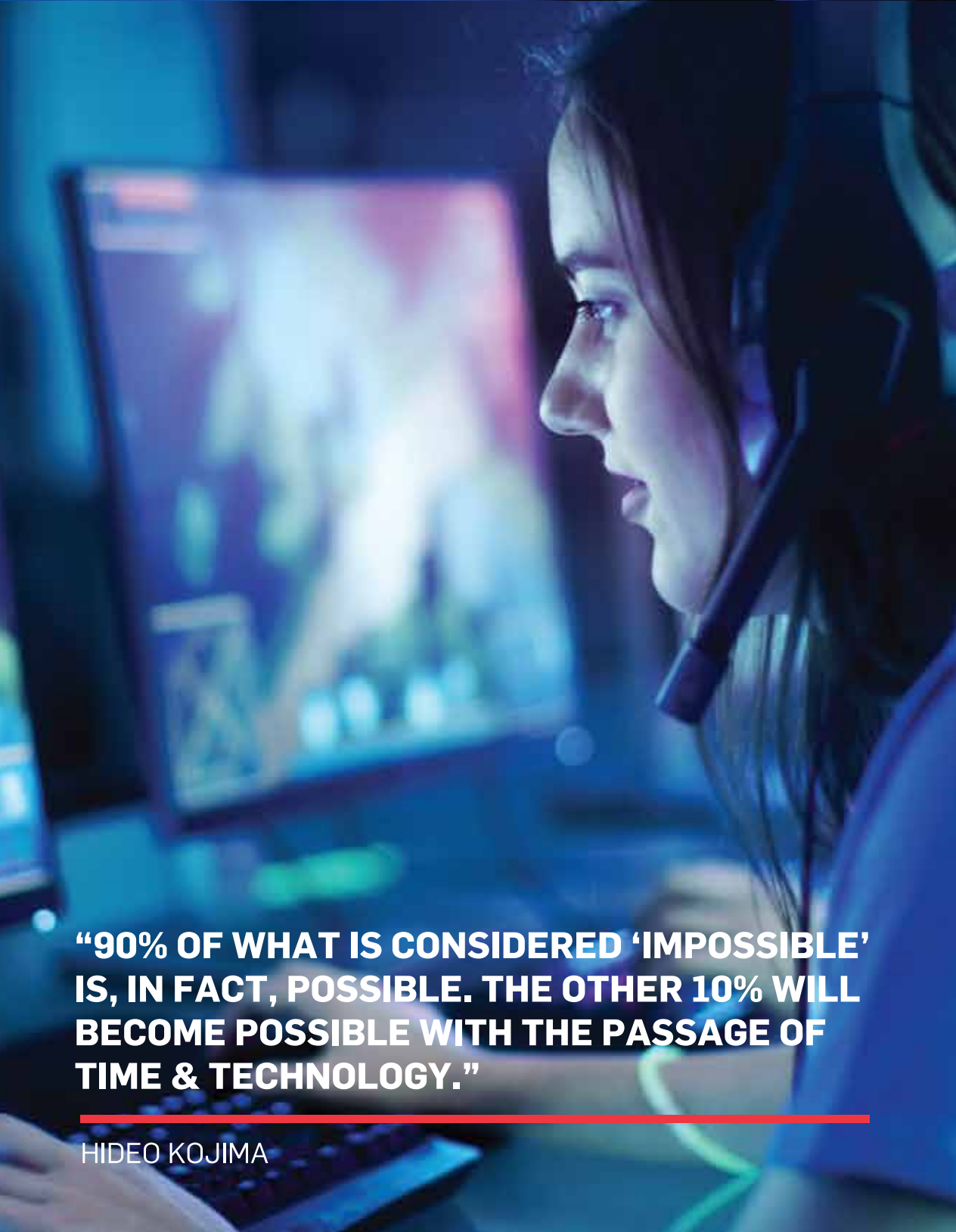
LCI Education is a Canadian network of private institutions providing **educational expertise** in Canada and around the world. It traces its origins back to LaSalle College in Montreal, which was founded in 1959.

Present today on **5 continents**, the LCI Education network consists of **22 post-secondary campuses** in 12 countries, and some 2,000 employees offering education to over 12,000 students throughout the world each year. From one country to the other, LCI Education favors the harmonization of its programs, which makes for greater flexibility, better control over the quality of its services, and deeper respect towards various cultures it works with.



ADVANTAGES OF STUDYING WITHIN THE LCI EDUCATION NETWORK

- Pursue programs designed to meet **current job market demands**.
- Take advantage of **internationally-recognized programs**.
- Study abroad at one of our campuses (Montreal, Vancouver, Istanbul, Bogota, Barcelona, Melbourne, Monterrey, Tunis, Casablanca, Jakarta, etc.), where your stay can be from one week to a full semester.
- Benefit from a **network with international reach**.
- Extend your Canadian adventure through a post-diploma work permit, if eligible.

A woman with long dark hair is shown in profile, wearing a headset with a microphone. She is looking intently at a computer monitor. The monitor displays a bright, colorful, and somewhat abstract image, possibly a game or a data visualization. The room is dimly lit, with the primary light source being the screen, which casts a blue and purple glow on her face and the surrounding environment. The background is dark and out of focus.

**“90% OF WHAT IS CONSIDERED ‘IMPOSSIBLE’
IS, IN FACT, POSSIBLE. THE OTHER 10% WILL
BECOME POSSIBLE WITH THE PASSAGE OF
TIME & TECHNOLOGY.”**

HIDEO KOJIMA

GAME ART & DESIGN

2-year program

Are you a gaming fanatic? Fascinated by the virtual worlds that can be created with game design education? If so, LaSalle College Istanbul's Game Art & Design program is just for you! Come and join our Game Art & Design program for a successful career in the video game industry.

- Study in the #1 Top-Rated Canadian Game Design School in Istanbul!
- Rigorous 2-year Diploma Program giving students the best chance possible to learn, grow and succeed.
- Create polished games on multidisciplinary teams of Game Designers, Programmers, 3D Artists, Animators and Audio Artists.
- Access to all LaSalle faculty with extensive industry experience and networks.
- Acquire technical knowledge and skills required to work with the emerging technologies available in the video game industry.

GAME ENGINES

- Unity 3D
- Game Maker Pro
- UDK (Unreal Development Kit)
- Microsoft XNA

SOFTWARE INCLUDES

- Unity3D
- Unreal Editor
- GameMaker
- Photoshop
- Steam
- Twine
- Microsoft Office
- SVN software
- Digital Tutors

COURSE LIST:

Term 1

- Digital Imaging
- History of Games
- Introduction to Game Design
- Introduction to Scripting
- Mini Games and Prototyping

Term 2

- Free to Play Game Design
- Game Design
- Introduction to Level Design
- Scripting
- UI | UX Design

Term 3

- Basic 3D Concepts
- Portfolio I
- Advanced Scripting
- Level Design
- Game Design for Business

Term 4


- Pre-Production and Project Management
- Game Design for Platforms
- Game Research and Critical Analysis
- Advanced Game Design

Term 5

- Production Team I
- Senior Project
- Critical Game Design

Term 6

- Production Team II
- Capstone Project
- Post Production
- Portfolio



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BE MAKING A WORLD IN WHICH
THE PLAYER IS JUST A SMALL PART.
THE PLAYER’S THE BOSS; IT’S YOUR DUTY
TO ENTERTAIN HIM OR HER.”**

JOHN CARMACK



“ BUILD MODS, BUILD QUESTS IN POPULAR TOOLS. THERE ARE SO MANY OUT THERE NOW. IT DOESN'T MATTER WHICH, IT JUST NEEDS TO SHOW THAT YOU UNDERSTAND WHAT MAKES A QUEST WORK. FIND THE COMMUNITIES THAT SHARE THESE THINGS AND SHARE YOUR WORK. BE WILLING TO TAKE CRITICISM AND GET BETTER!”

Nikolas Kolm | Senior Mission Designer | Ubisoft
Game Art & Design | Diploma 2011

YOUR FUTURE BEGINS HERE

- You will learn from the best.
- You will learn by taking advantage of the theoretical and practical knowledge of the school, which has tens of thousands of graduates actively working in the media arts industry.
- You will have the opportunity of mobility between campuses of LCI Education Network.
- You will learn with the cutting-edge equipment, software, and technology currently being used in the industry.

INDUSTRIES WHERE NEW DESIGNERS CAN START THEIR CAREERS

- AAA Games
- Casual Games
- Console & PC Games
- Mobile Games
- Free-To-Play Games
- Virtual Reality & Augmented Reality Games
- Indy Games

EXAMPLES OF COMPANIES OUR GRADUATES ARE WORKING AT

- Capcom
- Electronic Arts
- United Front Games
- Next Level Games
- Relic Entertainment
- IUGO Mobile
- East Side Games
- Blackbird Entertainment
- Roadhouse Interactive
- Klei Entertainment
- Kabam!

GAME ART & DESIGN STUDENTS CAN GO ON TO BECOME

- GENERALIST GAME DESIGNER
- GAMEPLAY/SYSTEMS DESIGNER
- LEVEL DESIGNER
- USER INTERFACE DESIGNER
- TECHNICAL GAME DESIGNER
- ASSISTANT PRODUCER
- QUALITY ASSURANCE TESTER

ABOUT LASALLE COLLEGE ISTANBUL

LaSalle College Istanbul, Turkey's first international design school, is a Canadian Applied Arts School located in beautiful Istanbul, the only bi-continental city in the world, part of both Asia and Europe. With all creative programs, pursuing your studies at our school will put you ahead of the game and allow you to discover all the facets of the different career opportunities available in the world of design. Our objective is to offer high-quality education and to develop your creative potential. This institution not only offers creative studies but also offers the students opportunities to create, experiment, and grow every day!

İSTANBUL
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Esentepe Şişli

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LCI EDUCATION
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