

Fashion Design



The Fashion Design program (AEC) is designed for students looking for a concrete form in which to express their talent. It trains designers to conceive and create an original collection respecting predefined criteria and industry demands, and teaches them the full process involved in bringing a project to completion.

The Fashion Design courses are designed to stimulate the creativity and dexterity of the student and include content such as: designing apparel for various target markets, selecting fabrics, textures and colours, researching styles and concepts, developing marketing strategies etc.

Students will also be able to demonstrate their skills by putting together fashion shows, contests and final projects. This exciting adventure is made possible through partnership with experienced manufacturers and renowned designers.

Diploma

This program leads to an Attestation of College Studies (AEC).

Career Prospects

- Fashion designer
- Stylist
- Pattern designer and pattern maker
- Costume designer or co-ordinator (for television, productions, theatre, magazines)
- Props person

Training Objective

The Attestation of College Studies (AEC) in Fashion Design enables students to perform tasks requesting creativity in the development of a collection.

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lasallecollege.com

Admission Criteria

Have a training deemed sufficient and meet the admission criteria set for college studies.

Work-Study Program (WSP)

Work experience is recognized and in high demand by employers. The Work-Study Program (WSP) is an educational model that allows you to undertake two paid internships during your studies to gain work experience related to your field of study. Please consult the Work-Study Program section for more details. Not available to students who begin in the Winter semester.





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DAY | 6 SEMESTERS AEC 2775 hours NTC.0Q

Concentration Courses

- Composition of simple garments (90 h)
- Assembling principles of simple garments (45 h)
- Designer Profession (45 h)
- Graphic process application and visual presentation (90 h)
- Study and utilization of raw materials (45 h)
- Composition of various garments (105 h)
- Assembling principles of various garments (45 h)
- Style Research by Draping (45 h)
- Fashion concepts (75 h)
- Fashion phenomena (45 h)
- Research of raw materials for the production of garments (45 h)
- Composition of elaborated garment (60h)
- Garment construction and computer (45 h)
- Garment Feasibility (60 h)
- Fashion and society (45 h)
- Research of Distinct Fashion Concepts (75 h)
- Fashion products development (60 h)
- Garments Production (45 h)
- Technical Files Elaboration (60 h)
- Defining Characteristics of a Collection (90 h)
- Detailed planning and prototypes (105 h)
- Trend Analysis and Presentation (45 h)
- Production of the collection plan (75 h)
- Collection Elaboration and prototypes (105 h)
- Garment Evaluation (75 h)
- Planning and Production (45h)
- Buying and selling of products and services (45 h)
- Collection for target markets (90 h)
- Presentation and evaluation of collections (75 h)
- Elaboration of the portfolio (60 h)
- Fashion promotion (60 h)
- Fashion Design Integration or Fashion Design Profile (120 h)
- * The College reserves the right to substitute some

Bring Your Own Device

The use of a laptop computer is mandatory. Standard or student license software must be installed when requested by teachers.

The following features are required for Macs and PCs:

- iOS or Windows 10 operating system in the teaching language (English or French)
- Processor: Intel I5 minimum compatible with virtualization
- Memory: 4 GB (8 GB recommended, particularly for Illustrator)
- Hard drive: 500 GB minimum
- Screen: 14 inches minimum
- Connectivity: WIFI and LAN
- Ports: Minimum of one USB 3.0 port
- Mouse (may be wireless)

Required software: Creative Cloud Suite and Office Suite (or equivalent for Mac).

Methods of Instruction

On-campus

• At the Montréal campus

