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www.lasallecollege.ac.id

GRAPHIC DESIGN

Graphic Design program focuses on the increasingly vital relationship between design and sustainable principles. As environmental demands escalate and take centre focus in educational and political discourse, there is a growing need for designers who can provide solutions while creating sustainable, eco-conscious designs.

This academic program aims to produce designers who combine technical aptitude, critical thinking skills and ethical awareness. Program graduates will possess knowledge of design and sustainable fundamentals, as well as an understanding of core values, emerging trends and discipline challenges. They will demonstrate professional excellence in the application of environmentally conscious principles to any design project or milieu.





8days 7nights

THE GOALS OF THIS EVENT ARE

To help students immerse yourself in a totally diffrent enviroment to gain an appreciation for cultural values and attain greater understanding of the surrounding.

Students will get inspiration from the people and places we will visit in Bali

Meet students from Montreal to share information about their countries, culture, behavior and other unique things

Strengthen the relationship between Lasalle College Jakarta students from diffrent department.

OUR ACTIVITIES

Lectures and workshops Visiting Bali's famous designers Experience daily activities with Lasalle College Montreal students Dazzling Sunset at Uluwatu Culture Night Cruising Bali's Waters

WHO CAN PARTICIPATE

This program is open to all Lasalle College Jakarta students who are in level 2, 3, 4 and 5 by June 2015. There are limited seats for participants who want to join this event, so hurry up and join our program!

DEADLINE TO SUBMIT REGISTRATION FORM IS APRIL 21, 2015 TO ACADEMIC DEPARTMENT(MS. IRMA / MR. FIKRI)



PROGRAM OBJECTIVES

- · Conduct preliminary project research.
- Explore the history of art and design.
- Recognize current styles and trends in design
- Select visual components based on project objectives.
- Manipulate drawing, page layout, and image processing software on Mac & PC platforms.
- Develop digital imagery, animation and special effects.
- Apply techniques for writing screenplay and storyboarding
- · Use the latest software to integrate multimedia operations.
- · Design web pages.
- Resolve constraints inherent to multimedia project production.

FACILITIES AND EQUIPMENTS

Benefit of state-of-the-art learning environment complete with:

- Spacious drawing and illustration room
- · Digital video & animation studio
- Fully equipped photography studio
- · PC & Mac computer labs
- A study library

CAREER OPPORTUNITIES

- Graphic designer (advertising/marketing)
- · Editorial designer (books/magazines/blogs)
- Packaging designer
- Art director
- Creative director
- Illustrator
- · Digital image retoucher
- · Online & offline editor
- Artwork designer
- Web designer
- · Design & Brand consultant
- Content creator



Book design by : Amanda Sher

"DESIGN MUST BE FUNCTIONAL, AND FUNCTIONALITY MUST BE TRANSLATED INTO VISUAL AESTHETICS WITHOUT ANY RELIANCE ON GIMMICKS THAT HAVE TO BE EXPLAINED."

Ferdinand Porsche



CERTIFICATE COURSE LIST

- Drawing
- · Colour Theory
- Digital Imaging
- Fundamentals of Design
- Life Drawing
- History of Graphic Design
- Concept Development
- Digital Illustration
- Photoshop for Prepress

- Typography
- · History of Art in Early Civilization
- Corporate Identity
- Electronic Design
- Production Procedures
- Advanced Typography
- Digital Illustration 2
- Advertising Design

GRAPHIC DESIGN DIPLOMA I 2 YEARS

INTERNATIONAL DIPLOMA

- Drawing
- Colour Theory
- Digital Imaging
- $\cdot \ \, \text{Fundamentals of Design}$
- Life Drawing
- History of Graphic Design
- · Concept Development
- Digital Illustration
- Photoshop for Prepress
- Typography
- History of Art in Early Civilization
- · Computer Animation for Multimedia
- Corporate Identity
- Electronic Design
- Production Procedures
- Advanced Typography
- · Fundamentals of the World Wide Web
- Digital Illustration 2

- · Portfolio 1
- · Design and Technology
- Advertising Design
- · History and Analysis of Design
- · Web Site Development
- Editing in Story Telling
- Art Direction
- Foundation of Electronic Production
- Digital Visual Composition
- · Dimensional Design
- Broadcast Advertising
- Photography 1
- Professional Management
- Motion Design
- Photography 2
- Senior Project
- Portfolio 2

