YOU'RE ABOUT TO CREATIVE MODE





DIPLOMA 3D MODELING FOR ANIMATION & GAMES

lasallecollegevancouver.com

3D MODELING FOR ANIMATION & GAMES DIPLOMA IN 3D MODELING FOR ANIMATION & GAMES

YOU'RE ABOUT TO GO INTO CREATIVE MODE.

3D modelers are dexterous individuals who can take a sketch off the page and turn it into a lifelike form. A vital part of the animation and game industries, modelers are classically trained life-drawing artists who act as both set designers, and sculptors.

STUDY 3D MODELING FOR ANIMATION & GAMES AT LASALLE COLLEGE VANCOUVER!

- Acquire the skills required to enter and maintain a successful career in film, game, animation, and visual effects entertainment industries.
- Project-based curriculum allows you to explore all areas of modeling, texturing, lighting, and conceptual practices while also providing the opportunity for specialization within a given subject area.
- Acquire technical knowledge and skills required to work with emerging technologies available in the industry.
- Practical and final result oriented curriculum design to provide you with the opportunity to experience a real world studio culture.
- · Access to faculty with extensive industry experience and network.

"IMAGINATION IS THE BEGINNING OF CREATION. YOU IMAGINE WHAT YOU DESIRE, YOU WILL WHAT YOU IMAGINE, AND AT LAST, YOU CREATE WHAT YOU WILL." GEORGE BERNARD SHAW

"ADAPT OR GET LEFT BEHIND. TECHNOLOGY IS MOVING FASTER THAN ANYONE, RIGHT NOW, REALIZES IT." jeff bartzis

LEARN THE SKILLS TO MAKE IT HAPPEN

SOFTWARE INCLUDES:

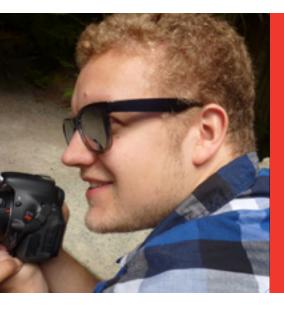
- Autodesk Maya
- Autodesk Mudbox
- Pixer RenderMan
- Foundry Nuke
- Foundry Mari
- Adobe Premiere
- Adobe Substance
- Arnold
- Toon Boom Harmony
- Pixologic ZBrush
- SideFX Houdini

HARDWARE INCLUDES:

- Virtual Reality Suite (Emerging Technologies Lab)
- State-of-the-art
- workstations
- Render Farm computer
 cluster
- Cintiq interactive pen displays
- Sound stage with green screen
- Online editing suite
- Equipment sign-out room
- Comprehensive library
- 24/7 campus access

YOUR FUTURE BEGINS HERE

- You will get to learn from the best.
- You will get to learn from instructors that are active in the media arts industry, allowing them to communicate current theoretical and practical knowledge with enhanced personalized attention.
- You will get to learn in modern facilities.
- You will get to learn with equipment, software and technology currently being used in the industry.



JEFF BARTZIS

3D MODELING FOR ANIMATION & GAMES DIPLOMA | 2009

Company: Microsoft Job Title: Matte Painter

"LaSalle College Vancouver, first and foremost, introduced me to the industry of Film and Television. Without that I would not be where I am today, and that is a fact. I also learned the basics of softwares that are used in the industry, from which I was able to have a solid foundation to build upon when starting industry work."

PROFESSIONAL PROFILE

INDUSTRIES WHERE **NEW ARTISTS** CAN START THEIR CAREERS:

- EXAMPLES OF **COMPANIES OUR** GRADUATES ARE WORKING FOR:
- Video Game Industry
- Movie & TV Industry
- Aerospace & Automotive Design
- Architectural Design
- Interior Design
- Engineering Industry
- Medical Industry
- Advertising

- Atomic Cartoons
- Bardel Studios Wildbrain DHX
- Digital Domain
- Mainframe Studios
- Icon Creative Studios
- Electronic Arts
- Industrial Light & Magic
- Relic Entertainment

3D MODELING FOR ANIMATION & GAMES STUDENTS CAN GO ON TO BECOME:

- → AN ENVIRONMENT MODELER
- → A CHARACTER MODELER
- → A MATTE PAINTER
- → A LIGHTING ARTIST
- → A CONCEPT ARTIST

START DESIGNING **YOUR FUTURE TODAY!**



ABOUT LASALLE COLLEGE VANCOUVER

LaSalle College Vancouver (LCV) is an applied arts school located in beautiful Vancouver within proximity of the west coast mountains and along the Pacific Ocean. With over 30 creative programs, pursuing your studies at LCV will put you ahead of the game and allow you to discover all the facets of the different career opportunities available in the world of design. LCV 's objective is to offer highquality education, and to develop your creative potential. This institution not only offers creative studies but also offers the students opportunities to create, experiment, and grow every day!

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3D Modeler: Caitlin Pafford